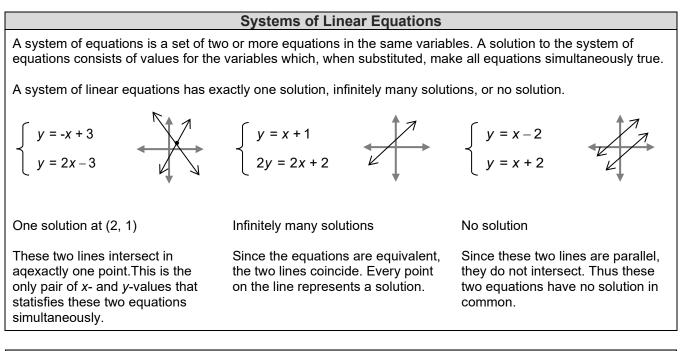
# STUDENT RESOURCES

Word or Phrase	Definition		
point of intersection	A <u>point of intersection</u> of two lines is a point where the lines meet. The two straight lines in the plane with equations y = -x and $y = 2x - 3$ have point of intersection (1, -1).		
slope-intercept form	The <u>slope-intercept form</u> of the equation of a line is the equation $y = mx + b$ , where <i>m</i> is the slope of the line, and <i>b</i> is the <i>y</i> -intercept of the line.		
	The equation $y = 2x + 3$ determines a line with slope 2 and y-intercept 3.		
solution to an equation	A <u>solution to an equation</u> involving variables consists of values for the variables which, when substituted, make the equation true.		
	The value $x = 8$ is a solution to the equation $10 + x = 18$ . If we substitute 8 for x in the equation, the equation becomes true: $10 + 8 = 18$ .		
solve an equation	To <u>solve an equation</u> refers to finding all values for the variables in the equation that, when substituted, make the equation true. Values that make an equation true are called solutions to the equation. To solve the equation $2x = 6$ , one might think "two times what number is equal to 6?" Since $2(3) = 6$ , the only value for $x$ that satisfies this condition is 3. Therefore 3 is the solution.		
substitution	Substitutionrefers to replacing a value or quantity with an equivalent value or quantity.If $y = x + 5$ , and we know that $x = 3$ , then we may use substitution to rewrite the first equation to get $y = 3 + 5$ .		
	If $y = x + 10$ , and we know also that $y = 2x + 4$ , then we may use substitution to write one equation in x to get $x + 10 = 2x + 4$ .		
system of linear equations	A <u>system of linear equations</u> is a set of two or more linear equations in the same variables.		
	An example of a system of linear equations in x and y: $\begin{cases} x + y = 1 \\ x + 2y = 4 \end{cases}$		
zero pair	In the signed counters model, a positive and a negative counter together form a <u>zero pair</u> .		
	Let "+" represent a positive counter, and let "-" represent a negative counter. Then the following is an example of a collection of (three) zero pairs.		



# Solving a System of Linear Equations by Graphing

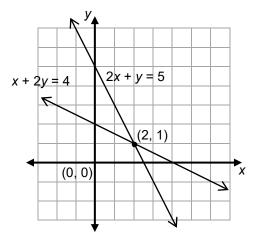
To solve a system of equations by graphing, graph both lines on the same set of axes and observe the point(s) of intersection, if any.

Solve by graphing:  $\begin{cases} 2x + y = 5 \\ x + 2y = 4 \end{cases}$ 

1. Change each to slope-intercept form, y = mx + b.

$$2x + y = 5 \longrightarrow y = -2x + 5$$

$$x + 2y = 4 \longrightarrow y = -\frac{1}{2}x + 2$$



- 2. Graph each equation.
- 3. Observe the intersection of the lines, (2, 1). This represents the solution to the system. In other words, these are the x- and y- values that satisfy both equations. Remember that not every system of equations has exactly one solution.
- 4. Check by substituting solutions in the original equations to be sure they are correct.

$$2x + y = 5 \rightarrow 2(2) + 1 = 5$$
 (true)

$$x + 2y = 4 \rightarrow 2 + 2(1) = 4$$
 (true)

#### **Properties of Arithmetic** Properties of arithmetic govern the manipulation of expressions (mathematical phrases). For any three numbers *a*, *b*, and *c*: ✓ Associative property of addition ✓ Associative property of multiplication a + (b + c) = (a + b) + c $a \bullet (b \bullet c) = (a \bullet b) \bullet c$ ✓ Commutative property of addition ✓ Commutative property of multiplication a + b = b + a $a \bullet b = b \bullet a$ ✓ Additive identity property ✓ Multiplicative identity property (addition property of 0) (multiplication property of 1) a + 0 = 0 + a = a $a \bullet 1 = 1 \bullet a = a$ ✓ Additive inverse property ✓ Multiplicative inverse property a + (-a) = -a + a = 0 $a \bullet \frac{1}{-} = \frac{1}{-} \bullet a = 1$ (a ≠ 0) ✓ Distributive property relating addition and multiplication a(b + c) = ab + ac and (b + c)a = ba + ca for any three numbers a, b, and c.

### Properties of Equality

Properties of equality govern the manipulation of equations (mathematical sentences). For any three numbers a, b, and c:  $\checkmark$  Addition property of equality (Subtraction property of equality) If a = b and c = d, then a + c = b + d  $\checkmark$  Multiplication property of equality (Division property of equality) If a = b and c = d, then ac = bd  $\checkmark$  Multiplication property of equality (Division property of equality) If a = b and c = d, then ac = bd Linear Equations and Systems 1

Solving Equations Using a Model 1						
Let + represent 1	Let <b>V</b> repres	Let <b>V</b> represent the unknown (like $x$ )				
Let – represent -1	Let <b>A</b> repres	Let $\Lambda$ represent the opposite of the unknown (like - <i>x</i> )				
The following example illustrates one solution path. Other paths are possible to arrive at the same solution.						
Solve: $-4 + x = 3(x + 2)$						
Picture	Equation	What did you do?				
	<b>v</b> v + + + + + + + +	build the equation remove one $x$ from each side				
+ + 	$\begin{array}{c} -4 \\ -4 \\ -4 \\ -4 \\ -4 \\ -4 \\ -4 \\ -4 $	add -6 to each side remove( zero pairs )				
 		divide both sides by 2 put counters equally into cups (or do mentally)				
Check by substituting the	solution into the original equation:	notice the use of the big 1				
-4 + x = 3 -4 + (-5) = 3 -9 = 3	(x + 2) (-5 + 2) ?					

Solving Equations Using a Model 2						
Let + represent	1	Let <b>V</b> represent the unknown (like $x$ )				
Let - represent	-1	Let $\Lambda$ represent the opposite of the unknown (like - <i>x</i> )				
The following exa	mple illustrates one	solution path. Other paths are poss	ible to arrive at the same solution.			
Solve: $-2x - 1 = x - 4$						
Picture		Equation	What did you do?			
^_^	V 	-2x - 1 = x - 4	build the equation			
^ ^ ^ _		$\begin{array}{rcl} -2x - 1 &=& x - 4 \\ \frac{+(-x)}{-3x - 1} &=& \frac{+(-x)}{-4} \end{array}$	add the opposite of <i>x</i> to both sides			
		-3x - 1 = -4 $\underline{-(-1)} = \underline{-(-1)}$ -3x = -3	remove -1) from both sides* *this gives the same result as adding 1 to each side			
$( \begin{array}{c} ( \end{array}{c} ( \begin{array}{c} ( \begin{array}{c} ( \end{array}{c} ( \begin{array}{c} ( \end{array}{c} ( ) ) )))))))))))))))))))))))))$	() +++ V V V	-3x = -3 $\frac{(+3x) + 3}{3} = \frac{+3 + (3x)}{3x}$	add 3x to both sides AND add 3 positives to both sides remove (zero pairs)			
+ + +	vvv	$\frac{3}{3} = \frac{3}{3}x$ $1 = x$	divide both sides by 3 put counters equally into cups (or do mentally) notice the use of the big 1			
-2x - 1 -2(1) - 1 -2 - 1	= x - 4 = 1 - 4 = -3	o the original equation: ? ? true				

*MathLinks*: Grade 8 (2<sup>nd</sup> ed.) ©CMAT Unit 7: Student Packet

## Using Algebraic Techniques to Solve Equations

To solve equations using algebra:

- Use the properties of arithmetic to simplify each side of the equation (e.g., associative properties, commutative properties, inverse properties, distributive property).
- Use the properties of equality to isolate the variable (e.g., addition property of equality, multiplication property of equality).

Solve: $3 - x + 3 = 5x - 2x - 2$					
Equation	What did you do?	Property			
3 - x + 3 = 5x - 2x - 2	arithmetic	distributive property			
6 - x = 3x - 2	collect like terms	(5-2)x = 3x			
6-x = 3x-2 + 2 + 2	add 2 to both sides	addition property of equality			
8-x=3x	arithmetic	additive inverse/identity properties			
8-x=3x		addition property of equality			
+ x + x	add <i>x</i> to both sides	additive inverse/identity properties			
8 = 4x	collect like terms	distributive property 3x + x = (3 + 1)x = 4x			
8 4x	multiply both sides by $\frac{1}{4}$	multiplication(division) property of equality			
$\frac{8}{4} = \frac{4x}{4}$	(or divide both sides by 4)	equality			
2 = x	arithmetic	multiplicative inverse/identity properties			
Check by substituting the solution int	to the original equation:				
3 - x + 3 = 5x - 2x - 2					

3-2+3 = 5(2)-2(2)-2? 4 = 10-4-2? 4 = 4 true